

Modelling of Distributed Systems - Tutorial 2

3rd May 2018

Exercise 1 Reachability, stable predicates and invariants

Let $(\Sigma, \Delta, \sigma_0)$ be a *state machine*, with all possible states Σ and the transition function $\Delta : \Sigma \rightarrow \mathcal{P}(\Sigma)$. Now we can characterize the *set of reachable states* R_Δ as follows:

$$R_\Delta = \bigcup_{i \in \mathbb{N}_0} \Sigma_i \quad \text{where} \quad \Sigma_0 = \{\sigma_0\} \quad \text{und} \quad \Sigma_{i+1} = \{\sigma' \in \Delta(\sigma) \mid \sigma \in \Sigma_i\}$$

Thus, $\Sigma_i \subseteq \Sigma$ is the set of states that are reachable after a maximum of i transitions. Furthermore, an *invariant* is a predicate $p : \Sigma \rightarrow \mathbb{B}$ for states, such that $\forall \sigma \in R_\Delta : p(\sigma)$, and a *stable predicate* is a predicate $p : \Sigma \rightarrow \mathbb{B}$, such that $\forall \sigma, \sigma' : p(\sigma) \wedge \sigma' \in \Delta(\sigma) \Rightarrow p(\sigma')$.

- (a) Based on these assumptions and definitions, show that the following assertion is true:

If a stable predicate holds for all initial states of a state machine, then it is an invariant.

- (b) What is the difference between the set of all states, set of reachable states, stable predicates and invariants? Why are invariants and stable predicates interesting?
- (c) Find an example of an invariant that is not stable. (Homework)

Exercise 2 Synchronous processes

Develop a system of a producer, P , and a consumer, C , with local positive integer variables, p and c respectively, and a global variable, x , for co-ordination of the exchange between two processes.

- (a) How would you synchronise this exchange?
- (b) Define P and C using *Extended Transition System* (ETS).
- (c) Describe the concurrent composition of P and C as a single ETS.
- (d) Is the composition modular? Define the ETS of the parallel composition. Are there any incompatibilities with parallel systems? (Homework)